

Assessor: _____

SCDP Football Trial evaluation sheet (Outfield player)

Shirt Colour & Number		Preferred foot	R	L	Both
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	Criterion	1	3	5	Total
	Resilience	Gives up easily, negative reaction to mistakes.	Recovers after mistakes with some delay.	Immediate positive reaction, highly resilient.	/15
	Work Rate / Commitment	Low effort and engagement.	Works at expected level.	High intensity throughout.	
	Leadership	Passive, avoids responsibility.	Communicates sometimes.	Organises, motivates.	
	First Touch & Ball Control	Heavy touch, often loses ball.	Controls ball reliably.	Excellent touch under pressure.	/25
	Dribbling / 1v1 Ability	Rarely beats opponent.	Sometimes beats opponent.	Consistently beats players with skill.	
	Shooting & Ball Striking	Weak technique, inaccurate.	Competent finishing.	Clean, powerful, accurate striking.	
	1v1 Defending	Poor stance and timing.	Competent defender.	Excellent timing, wins duels.	
	Passing	Inaccurate, poor weight.	Reliable passing.	Highly accurate, varied passing.	
	Vision & Decision-Making	Rarely scans, poor decisions.	Decent awareness, at times makes good decisions.	Consistent scanning & often good decisions.	/20
	Off-Ball Movement (Attack)	Static, rarely finds space.	Functional movement.	Excellent timing and positioning.	
	Off-Ball Movement (Defence)	Doesn't track runners.	Tracks back reasonably.	Anticipates danger early.	
	Adaptability	Struggles in other positions.	Reasonably adjusts.	Thrives in multiple roles.	
	Illinois Agility test*	Trial 1	Trial 2		/10
		*Scoring Guide Illinois Agility test: 10 points = < 18.5 sec 6 points = < 20.5 sec 3 points = < 22.5 sec 0 points = ≥ 22.6 sec			
TOTAL SCORE: /70 <input type="checkbox"/> Pass <input type="checkbox"/> Fail					
Additional notes:					

Assessor: _____

SCDP Football Trial evaluation sheet (Goalkeeper)

Shirt Colour & Number		Preferred foot	R	L	Both
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	Criterion	1	3	5	Total
	Resilience	Gives up easily, negative reaction to mistakes.	Recovers after mistakes with some delay.	Immediate positive reaction, highly resilient.	/15
	Work Rate / Commitment	Low effort and engagement.	Works at expected level.	High intensity throughout.	
	Leadership	Passive, avoids responsibility.	Communicates sometimes.	Organizes, motivates.	
	First Touch & Ball Control	Heavy touch, often loses ball.	Controls ball reliably.	Excellent touch under pressure.	/25
	Shot stopping	Gets beaten easily with shots.	Sometimes saves shots.	Consistently saves shots	
	Distribution with hands/feet	Weak technique, inaccurate.	Competent distribution	Clean, accurate & consistent distribution.	
	Defending in 1vs1	Poor stance and timing.	Competent goalkeeping	Excellent timing, stays big and wins duels	
	Passing	Inaccurate, poor weight.	Reliable passing.	Highly accurate, varied passing.	
	Vision & Decision-Making	Rarely scans, poor decisions.	Decent awareness, at times makes good decisions.	Consistent scanning & often good decisions.	/20
	Off-Ball Movement (Attack)	Static, rarely finds space.	Functional movement.	Excellent timing and positioning.	
	Off-Ball Movement (Defence)	Poor positioning	Decent positioning	Excellent positioning	
	Adaptability	Struggles in other positions.	Reasonably adjusts.	Thrives in multiple roles.	
	Illinois Agility test*	Trial 1	Trial 2		/10
		*Scoring Guide Illinois Agility test: 10 points = < 18.5 sec 6 points = < 20.5 sec 3 points = < 22.5 sec 0 points = ≥ 22.6 sec			
TOTAL SCORE: /70 <input type="checkbox"/> Pass <input type="checkbox"/> Fail					

Additional notes:

Assessment Protocol

Each trial group is composed of groups of **ten** (two teams of four outfield players plus two goalkeepers). Each group performs **four sets of 5 minutes of 5vs5 games**, with a **2-minute break** between sets. Every group is assessed by **two coaches**, ensuring consistent observation and reducing bias.

All players wear **coloured, numbered bibs** to maintain anonymity. Bibs are assigned without revealing names or background information. Each group requires **eight bibs** (four yellow, four red, all with distinct numbers).

Matches are played on a **35m × 21m pitch**. All participants must receive **equal playing time** and experience similar pitch conditions.

Assessment Sequence

- 1. Player Registration**
Register participants and assign them into groups of **8 outfield players + 2 goalkeepers**.
- 2. Distribution of Anonymised Bibs**
Issue yellow and red bibs (numbers 1–4 for each colour) to ensure anonymous evaluation.
- 3. Provide Coaches with Score Sheets**
Both coaches receive evaluation sheets (goalkeepers are assessed on a different assessment sheet from that of outfield players)
- 4. Warm-Up (10 minutes)**
Players complete a 10-minute warm-up on the same pitch used for the trial, supervised by the two assigned scouting coaches.
- 5. Illinois Agility Test**
Immediately after the warm-up, players perform the Illinois agility test **twice**. Record the **best** time for each participant.
- 6. Game Play**
Conduct **4 × 5-minute games**, with **2-minute recovery periods** between each session.
- 7. Coach Positioning**
Coaches evaluating the same group must stand on **opposite sides of the pitch** and **must not communicate** during the assessment.
- 8. Scoring**
Coaches evaluate all players using the agreed **assessment sheet**.

